

DRAW YOUR LIFE





A lot of *Duel* is based on or inspired by real parts of author Jessixa Bagley's childhood—the core dynamic between Lucy and GiGi comes from her relationship with her older sister, SiSi. Like Jessixa, you can use your own memories to tell a story, too.

To get started, pick one of the sentence starters below to help you begin thinking through a memory you want to share and fill out the chart as best you can!

I was embarrassed when ...
The biggest surprise of my life was ...
My sister/brother/friend and I ...
I was super nervous to ...
My life took a turn when ...

What happened?
Who was involved?
When did it happen? (What season was it? How old were you? Time of day?)
Where did it take place?
How did you feel?



by Jessixa and Aaron Bagley





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Now put it all together! Write a short description of your memory. Sum up what happened and what you want to include in your drawings.

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by Jessixa and Aaron Bagley



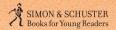
SKETCH YOUR MEMORIES

Tip: if you need more space for any of these sections, a blank sheet of paper will do the trick. CHARACTERS Sketch out the people you want to include in your scene. SETTING Where does your memory take place?

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Can DUELing sisters finally overcome their rivalry?



MAP OUT THE SCENE

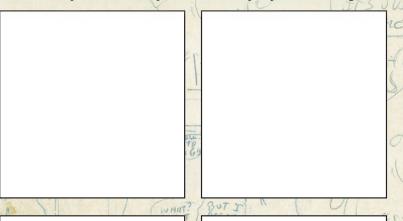
Before *Duel* was colored, inked, or even sketched, it was thumbnailed. Thumbnails are tiny, sloppy sketches created to help visualize what the pages will look like. There were originally 430 thumbnails for *Duel*! Check out some of them here:

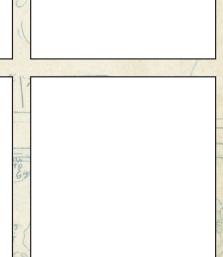






Plan out how you'll draw your memory by sketching each moment in thumbnails below.

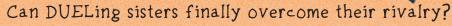




It's time to bring together everything you planned out.
Show us your story on the next page!

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YOUR TITLE HERE